

## FIRST FLIGHT PRE-FLIGHT SCRIPT

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### EQUIPMENT:

- Required -
1. RPM, oil pressure and temperature gauges (Manifold pressure for constant speed props)
  2. Airspeed indicator and altimeter
- Desired -
1. Parachute, fire resistant gloves and flight suit
  2. Two-way radio for you and your ground observer
  3. Someone other than yourself to fly the aircraft, per FA-guided pilot self-determination

### PRIOR TO FLIGHT

- A Complete all ground testing and FIX all deficiencies before flying
- B Fly at least 2 similar aircraft within the past 30 days

NOTE: If you do not fly any familiarization sorties, your ability to determine aircraft deficiencies is limited by when you flew last and your total experience

- C Develop a checklist for the following:  
— Takeoff, landing, climb, cruise, and descent
- D Develop a plan for handling emergencies  
— Engine: failure, overheat, vibration, smoke and fire  
— Flight controls: out-of-rig, binding, flap problem  
— Fuel Starvation, Electrical Failure, etc.
- E Discuss your test plans with pilots who have flown first flights  
— Listen to their advice  
— Adjust your test plan
- F Review your first flight test plan (again and again)
- G Wait for a good weather day  
— Clear sky, early in the morning with calm winds

NEXT: page 2 of First Flight Pre-Flight Script

FF1

CUT ALONG THIS LINE

## FIRST FLIGHT PRE-FLIGHT SCRIPT

page 2 of 2

- H Notify airport personnel and emergency crew of your intention to fly a first flight
- I Place markers on each side of runway at the abort point
- J Brief ground observer on the following:
- Equipment use: -Radio  
— Frequency and its use  
-Binoculars
  - Emergency procedures: -Report anything unusual  
— Smoke, fire  
— Any part falling off  
-Notify emergency crew/fire department
  - Takeoff: -Report on radio if not airborne 1/2 way down the runway  
-Record takeoff distance
  - Up and Away: -Monitor flight with binoculars  
-Report anything unusual  
-Monitor flight time, remind when it's time to land  
-Monitor radio and give assistance as necessary
  - Landing: -Monitor flight path  
-Report anything unusual  
-Report on radio, height above the ground  
— "3 feet", "2 feet", "1 foot", "6 inches"  
— "Touchdown"  
-If touchdown does not occur prior to 1/2 way down the runway, report "Go-Around"  
-Record landing distance
  - Thoroughly brief entire flight plan
  - Any questions from ground observer?
- K Ground observer in position, 1/2 way down runway

NEXT: First Flight Scripts and Flight Test Cards

FF2

**FIRST FLIGHT CHECKLIST**

Date: \_\_\_\_\_

Pilot: \_\_\_\_\_

Winds: \_\_\_\_\_

Pressure altitude: \_\_\_\_\_

Temperature: \_\_\_\_\_

- A Start engine according to checklist.  
— ensure engine is operating normally prior to taxiing
- B Accomplish before taxi and taxi checklists.
- C Trim set at: \_\_\_\_\_  
Flaps set at: \_\_\_\_\_
- D Review takeoff data: Takeoff speed: \_\_\_\_\_  
Takeoff distance: \_\_\_\_\_
- E Lineup on the runway, align with a know reference  
for takeoff distance measurement.
- F Takeoff using techniques obtained during taxi testing.  
— Abort, if not airborne at the terminate point.
- G Record 

TAKEOFF SPEED	
---------------	--
- H DO NOT REPOSITION GEAR OR FLAPS.
- I Climb at: \_\_\_\_\_  
— First Turn at 400 feet, 180° to downwind  
— Then, gentle turns to remain within glide distance  
— Continue climbing until at least 2,000 ft AGL
- J Reduce power slowly and level off.  
— Maintain airspeed
- K Check Throttle, Prop, Mixture @ level off  
and check Cowl Flaps Closed
- L Check engine instruments.
- M Check fuel quantity.

NEXT: Control Effectiveness

FF3

**FIRST FLIGHT TEST CARD**  
TAKEOFF / CLIMB

- A START ENGINE
- B ACCOMPLISH BEFORE TAXI AND TAXI  
CHECKLISTS
- C CONFIRM TRIM SET AT TAKEOFF MARK  
  
CONFIRM FLAPS SET AT \_\_\_\_\_
- D REVIEW: TAKEOFF SPEED \_\_\_\_\_  
TAKEOFF DIST \_\_\_\_\_
- E LINEUP ON RUNWAY
- F TAKEOFF - NOTE TAKEOFF SPEED
- H DO NOT REPOSITION GEAR OR FLAPS
- I CLIMB 400 FEET, TURN DOWNWIND
- J LEVEL OFF AT LEAST 2,000 FEET AGL
- L CHECK ENGINE
- M CHECK FUEL

NEXT: CONTROL EFFECTIVENESS

FF3

CUT ALONG THIS LINE

### CONTROL EFFECTIVENESS

Trim aircraft for the following

Test Altitude: \_\_\_\_\_ 1.5 Vstall = Test Airspeed: \_\_\_\_\_

**A** Small rudder input. (test in both directions)

**B** Evaluate

BINDING	NONE ----- LOTS
FREEPLAY	NONE ----- LOTS
CONTROL MOVEMENT	SMALL ----- BIG
CONTROL FORCES	LIGHT ----- HEAVY
AIRSPED CHANGE	-5 ----- 0 ----- +5
ALTITUDE CHANGE	-50 ----- 0 ----- +50
AIRCRAFT RESPONSE	
LEFT INPUT: _____	
RIGHT INPUT: _____	

**C** Small aileron input. (test in both directions)

**D** Evaluate

BINDING	NONE ----- LOTS
FREEPLAY	NONE ----- LOTS
CONTROL MOVEMENT	SMALL ----- BIG
CONTROL FORCES	LIGHT ----- HEAVY
AIRSPED CHANGE	-5 ----- 0 ----- +5
ALTITUDE CHANGE	-50 ----- 0 ----- +50
AIRCRAFT RESPONSE	
LEFT INPUT: _____	
RIGHT INPUT: _____	

**E** Small elevator input. (test in both directions)

**F** Evaluate

BINDING	NONE ----- LOTS
FREEPLAY	NONE ----- LOTS
CONTROL MOVEMENT	SMALL ----- BIG
CONTROL FORCES	LIGHT ----- HEAVY
AIRCRAFT RESPONSE	
FORWARD INPUT: _____	
AFT INPUT: _____	

**G** Check engine instruments.

**H** Check fuel quantity.

NEXT: Power effects

FF4

CUT ALONG THIS LINE

### FIRST FLIGHT TEST CARD

#### CONTROL EFFECTIVENESS

**A** SMALL RUDDER INPUT, ONE WAY

**B** EVALUATE RUDDER CONTROL AND A/C RESPONSE - WAIT - REPEAT OPPOSITE

**C** SMALL AILERON INPUT, ONE WAY

**D** EVALUATE AILERON CONTROL AND A/C RESPONSE - WAIT - REPEAT OPPOSITE

**E** SMALL ELEVATOR INPUT, NOSE DOWN

**F** EVALUATE ELEVATOR CONTROL AND A/C RESPONSE - WAIT - REPEAT NOSE UP

**G** CHECK ENGINE

**H** CHECK FUEL

NEXT: POWER EFFECTS

FF4

### POWER EFFECTS

Trim aircraft for the following

Test Altitude: \_\_\_\_\_ Test Airspeed: \_\_\_\_\_

- A Slowly reduce the power to idle.
- B Record forces required to maintain attitude  

PITCH	FORWARD	-----	AFT
AILERON	LEFT	-----	RIGHT
RUDDER	LEFT	-----	RIGHT
- C Increase the power to maximum allowable.
- D Record forces required to maintain attitude  

PITCH	FORWARD	-----	AFT
AILERON	LEFT	-----	RIGHT
RUDDER	LEFT	-----	RIGHT
- E Check engine instruments.
- F Check fuel quantity.

NEXT: Near Stall Investigation

FF5

### FIRST FLIGHT TEST CARD POWER EFFECTS

- A SLOWLY REDUCE POWER TO IDLE
- B EVALUATE CONTROL FORCES TO MAINTAIN ATTITUDE
- C SLOWLY INCREASE POWER TO MAXIMUM
- D EVALUATE CONTROL FORCES TO MAINTAIN ATTITUDE
- E CHECK ENGINE
- F CHECK FUEL

NEXT: NEAR STALL INVESTIGATION

FF5

CUT ALONG THIS LINE

### NEAR STALL INVESTIGATION

Configuration: \_\_\_\_\_ (should be the same as T/O)

Trim aircraft for the following:

Test Altitude: \_\_\_\_\_ Test Airspeed: \_\_\_\_\_

NOTE: Do not descent below \_\_\_\_\_' during this evaluation, if necessary climb then continue.

- A Reduce power to idle and start a slow descent.  
— maintain airspeed
- B Note response to left, then right, rudder input
- C Note response to left, then right, aileron input
- D Note response to small pitch down input, then  
Note response to small pitch up input.
- E — Note any unusual responses
- F Observe pitch attitude and VW.
- G Note stick forces. Is trim effective?
- H Take note of any airframe/control buffet.
- I Slowly reduce airspeed by 5 mph/knots.

CAUTION #1: Do not decrease airspeed slower than:

- \_\_\_\_\_ mph/knots ( $1.1 \cdot V_{s1}$  or  $V_{s1} + 5$ ,
- Any increasing buffet whichever is higher)
- Full aft stick required
- Any unusual aircraft response

- J Monitor engine instruments and clear engine.
- K Repeat steps B through I.  
— Until reaching limits found in CAUTION #1
- L Check fuel quantity.
- M Note final airspeed.

CAUTION #2: PRESTALL BUFFET MAY BE NON-EXISTENT AND STALL MAY BE ABRUPT WITH LITTLE/NO WARNING. THE AIRCRAFT MAY DEPART CONTROLLED FLIGHT WITH AN ABRUPT ROLLING OR YAWING MOTION

NOTE: To recover the aircraft apply:

- Smooth, forward stick/yoke
- Roll wings level (use rudder if effective)
- Then add power

NEXT: Accelerate/Climb, change Flap setting

FF6

### FIRST FLIGHT TEST CARD NEAR STALL INVESTIGATION

- A SLOWLY REDUCE POWER TO IDLE -  
DESCEND TO MAINTAIN AIRSPEED
  - B RUDDER LEFT - RUDDER RIGHT
  - C AILERON LEFT - AILERON RIGHT
  - D,E PITCH DOWN - PITCH UP - RESPONSES?
  - F,G,  
&H NOTE ATTITUDE - WI - TRIM - FORCES
  - I REDUCE AIRSPEED 5 MPH/KNOTS WITH  
SLIGHT PITCH UP, AND STABILIZE
- CAUTION: NO SLOWER THAN \_\_\_\_\_ MPH/KTS  
OR ANY UNUSUAL A/C REACTION
- J CHECK ENGINE & FUEL
  - K REPEAT B THROUGH I UNTIL LIMITS IN  
CAUTION, ABOVE
  - L CHECK FUEL
  - M NOTE FINAL AIRSPEED

NEXT: ACCELERATE/CLIMB, CHANGE FLAPS

FF6

CUT ALONG THIS LINE

## ACCELERATE/CLIMB, CHANGE FLAP SETTING

Trim aircraft for the following (1.4 \* Vs1)

Test Altitude: \_\_\_\_\_ Test Airspeed: \_\_\_\_\_

**CAUTION:** If the aircraft starts to roll or yaw or there is insufficient power for level flight; RETURN THE FLAPS TO POSITION WHERE THOSE CHARACTERISTICS WERE NOT PRESENT.

- A Slowly lower flaps to: \_\_\_\_\_ (determine flap setting from taxi test or the manufacturer)
- B Note pitch change.
- C Note any control force changes.
- D Note trim capabilities.
- E Check engine instruments.
- F Check fuel quantity.

NEXT: Near stall investigation W/ flaps

FF7

## FIRST FLIGHT TEST CARD CHANGE FLAP SETTING

TARGET ALTITUDE: \_\_\_\_\_

TARGET AIRSPEED: \_\_\_\_\_

- A SLOWLY LOWER FLAPS TO:  
\_\_\_\_\_ % TRAVEL
- B NOTE PITCH CHANGE
- C NOTE CONTROL FORCE CHANGES
- D NOTE TRIM CHANGES / CAPABILITY
- E CHECK ENGINE
- F CHECK FUEL

NEXT: NEAR STALL INVESTIGATION W/FLAPS

FF7

CUT ALONG THIS LINE

### NEAR STALL INVESTIGATION WITH FLAPS

Configuration: \_\_\_\_\_ (flap setting from previous card)

Trim aircraft for the following:

Test Altitude: \_\_\_\_\_ Test Airspeed: \_\_\_\_\_

NOTE: Do not descent below \_\_\_\_\_' during this evaluation, if necessary climb then continue.

- A Reduce power to idle and start a slow descent.  
— maintain airspeed
- B Note response to left, then right, rudder input
- C Note response to left, then right, aileron input
- D Note response to small pitch down input, then  
Note response to small pitch up input.
- E — Note any unusual responses
- F Observe pitch attitude and VVI.
- G Note stick forces. Is trim effective?
- H Take note of any airframe/control buffet.
- I Slowly reduce airspeed by 5 mph/knots.

**CAUTION #1:** Do not decrease airspeed slower than:  
— \_\_\_\_\_ mph/knots (1.1\*Vs1 or Vs1+5,  
— Any increasing buffet whichever is higher)  
— Full aft stick required  
— Any unusual aircraft response

- J Monitor engine instruments and clear engine
- K Repeat steps B through I.  
— Until reaching limits found in **CAUTION #1**
- L Check fuel quantity.
- M Note final airspeed.

**CAUTION #2:** PRESTALL BUFFET MAY BE NON-EXISTENT AND THE STALL MAY BE ABRUPT WITH LITTLE/NO WARNING. THE AIRCRAFT MAY DEPART CONTROLLED FLIGHT WITH AN ABRUPT ROLLING OR YAWING MOTION

NOTE: To recover the aircraft apply:  
— Smooth, forward stick/yoke  
— Roll wings level (use rudder if effective)  
— Then add power

NEXT: Practice Approach/Landing/Go-Around

FF8

CUT ALONG THIS LINE

### FIRST FLIGHT TEST CARD NEAR STALL INVESTIGATION WITH FLAPS

- A SLOWLY REDUCE POWER TO IDLE -  
DESCEND TO MAINTAIN AIRSPEED
- B RUDDER LEFT - RUDDER RIGHT
- C AILERON LEFT - AILERON RIGHT
- D,E PITCH DOWN - PITCH UP - RESPONSES?
- F,G, NOTE ATTITUDE - VVI - TRIM - FORCES  
&H
- I REDUCE AIRSPEED 5 MPH/KNOTS WITH  
SLIGHT PITCH UP, AND STABILIZE  
  
**CAUTION: NO SLOWER THAN \_\_\_\_\_ MPH/KTS  
OR ANY UNUSUAL A/C REACTION**
- J CHECK ENGINE & FUEL
- K REPEAT B THROUGH I UNTIL LIMITS IN  
**CAUTION, ABOVE**
- L CHECK FUEL
- M NOTE FINAL AIRSPEED

NEXT:PRACTICE APPROACH

FF8

### PRACTICE APPROACH/LANDING/GO-AROUND

Trim aircraft for the following (1.2 \* Vs1)

Test Altitude: \_\_\_\_\_ Test Airspeed: \_\_\_\_\_

**NOTE** This is just an operational look at the landing characteristics

- A** Reduce power to establish a 500 ft/min descent
- B** Note power setting, trim setting and pitch.
- C** Simulate a flare to no slower than: \_\_\_\_\_ mph/knots  
(1.1 \* Vs1)
- D** Add power and simulate a Go-Around.
- E** Note ANY ABRUPT AIRCRAFT MOTION ? Y / N  
CAN YOU CLIMB/ACCELERATE ? Y / N

**NOTE:** If you encounter any adverse characteristics increase airspeed by 5 mph/knots and repeat steps A through E.

- F** Check the fuel remaining.
- G** Practice approaches at altitude until you are confident in the aircraft and its performance
- H** Accomplish landing checks (GUMP)
- I** Inform ground crew that you are going to land.
- J** Fly a Straight-In approach to a landing.  
— Use the airspeeds that you just practiced.  
— Don't get slow, especially in landing.

**WARNING:** If the approach doesn't look good, Go-Around.  
Don't plan on a perfect landing, just a safe one.

**NOTE:** Ground effect will make you float.

- K** With a BIG SMILE, taxi to parking.
- L** Accomplish shutdown checklist.
- M** Thoroughly inspect aircraft.

**NEXT: GO TO THE BAR!**

FF9

### FIRST FLIGHT TEST CARD

PRACTICE APPROACH / GO AROUND, AND RETURN TO AIRPORT

- A** AT ALTITUDE, REDUCE POWER FOR 500 FT/MIN DESCENT
- B** NOTE POWER SETTING, TRIM, PITCH
- C** SIMULATE FLARE NO SLOWER THAN \_\_\_\_\_ MPH/KTS  
(from previous card)
- D,E** SIMULATE GO AROUND - CHECK CONTROL AND CLIMB
- F** CHECK FUEL
- G** PRACTICE A-E UNTIL READY TO RETURN TO AIRPORT
- H** ACCOMPLISH LANDING CHECKS
- I** INFORM MISSION MONITOR OF RTB
- J** FLY STRAIGHT-IN AND LAND JUST LIKE PRACTICE
- K-M** TAXI BACK, SHUTDOWN, INSPECT A/C

**NEXT: GO TO THE BAR!**

FF9

CUT ALONG THIS LINE